



Role Description

This is a volunteer position for Cubed! Events Limited.

Title: Builder

Department: Building

Unit: Services

Responds to: Building Lead

Summary

As part of the Cubed! Building team you will help to build the in-game venue and surrounding builds. You'll work with the Building lead to ensure that all required builds are completed and help to come up with creative builds.

Responsibilities

- Assist in the production of the Event venue world
- Contribute ideas and designs for builds across the organisation

Desired Skills and Traits

- A keen eye for detail.
- A keen Minecraft builder.
- Previous experience building at large scale inside Minecraft.
- Creative thinking.
- Strong communication and organisational skills.
- Ability to work with a team.
- Good problem solving skills.
- Some management experience is ideal.
- A desire to deliver the best possible event for the community.
- Experience attending Cubed! Previously.
- Ability to commit at-least an average of 5 hours a week to Cubed! With this ramping up towards the event.

To apply, please email volunteer@cubedcon.com with the 'Role Title' as the Subject.
Include; why you want the position, applicable skills and previous applicable projects or experience.

Cubed! The biggest free-to-play convention held inside Minecraft that aims to raise money for Special Effect.
The event is organised and produced entirely by a dedicated team of volunteers, each contributing their time and effort to create an exceptional experience.